# Pocono Mountain School District Aquatics Fitness and Sport II



# **Prerequisite**:

Aquatics Fitness and Sport I

### **Description**:

This course is designed for experienced swimmers. The focus will be on more advanced aquatic activities. Including: Deep water snorkeling, deep water aquatic games, aquatic group fitness classes and stroke refinement.

#### Objectives:

- The students will identify and evaluate physical activities that promote lifelong activities.
- The students will develop strategies for enhancing group interaction in group activities.
- The students will refine locomotor movement through aquatic fitness concepts and games.
- The students will refine strokes through practice strategies in an aquatic game play.
- The students enhance knowledge of aquatics based activities.
- The students will create aquatics games and workouts.

#### PA State Standards:

**10.4.9 E** Analyze factors that impact on the relationship between regular participation in physical activity and motor skill improvement.

- Personal Choice
- Developmental Differences
- Amount of Physical Activity
- Authentic Practice

**10.5.9 A** Describe and apply the components of skill-related fitness to movement performance.

- Agility
- Balance
- Coordination
- Power
- Reaction Time
- Speed

**10.5.9 C** Identify and apply practice strategies for skill improvement.

**10.4.12 F** Assess and use strategies for enhancing adult group interaction in physical activities

Shared Responsibility

- Open Communication
- **10.5.12** A Apply knowledge of movement skills, skill-related fitness and movement concepts to identify and evaluate physical activities that promotes personal lifelong participation.
- **10.5.12 C** Evaluate the impact of practice strategies on skill development and improvement.
- **10.5.12E** Evaluate movement forms for appropriate application of scientific and biomechanical principals
  - Efficiency of Movement
  - Mechanical Advantage
  - Kinetic Energy
  - Potential Energy
  - Inertia
  - Safety

# **Concepts Taught:**

Target Heart Rate Zone Utilization
Stroke Refinement
Stroke Technique Refinement
Team Building

Heart Rate Monitor Implementation
Aquatic Invasion Strategies
Aquatic Workout Creation

# Sample Class Activities:

Aquatic Invasion Deep Water Games Aquatic Workout Creation Heart Rate Monitor Activities Deep Water Snorkeling Deep Water Basketball

#### **Assessments:**

Psychomotor Assessments
Game Creation Common Assessment
Aquatic Workout Common Assessment
Goal Achievement